#### **NITRO-System**

#### Overview of Libraries and Tools

#### Satoru Hosogai

Software Development Support Group Nintendo of America





#### **Topics**

- NITRO-System Libraries Overview
- NITRO-System Tools Overview
- NITRO-System 3D Tools demo





**NITRO-System Library High-Level Library Foundation Library** 

**NITRO-SDK** 

**NITRO-System Library** 

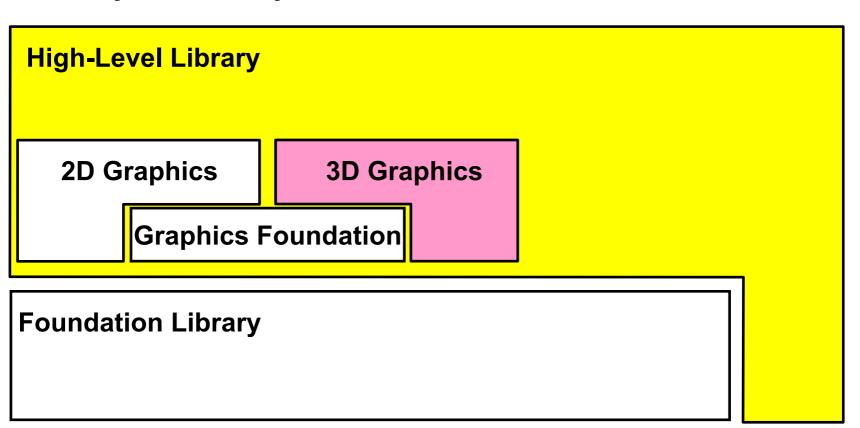
**High-Level Library** 

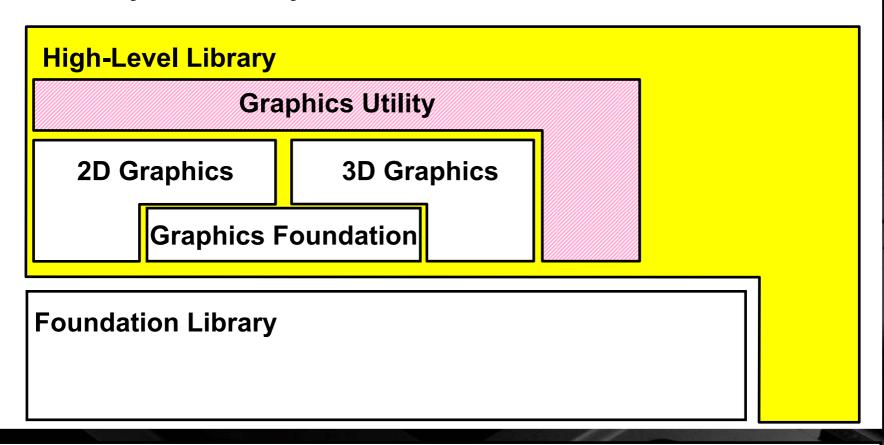
**Graphics Foundation** 

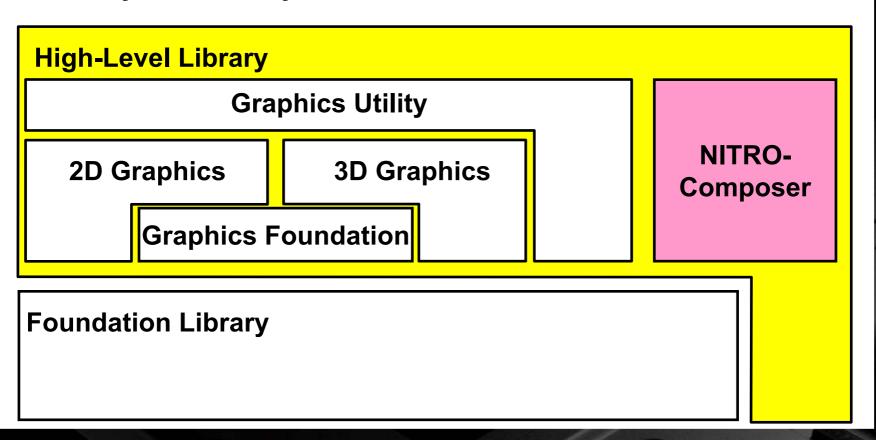
**Foundation Library** 

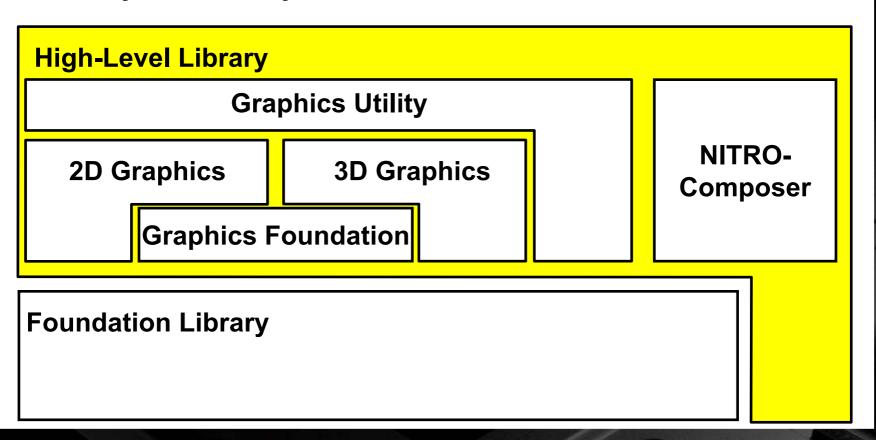
**NITRO-System Library** 

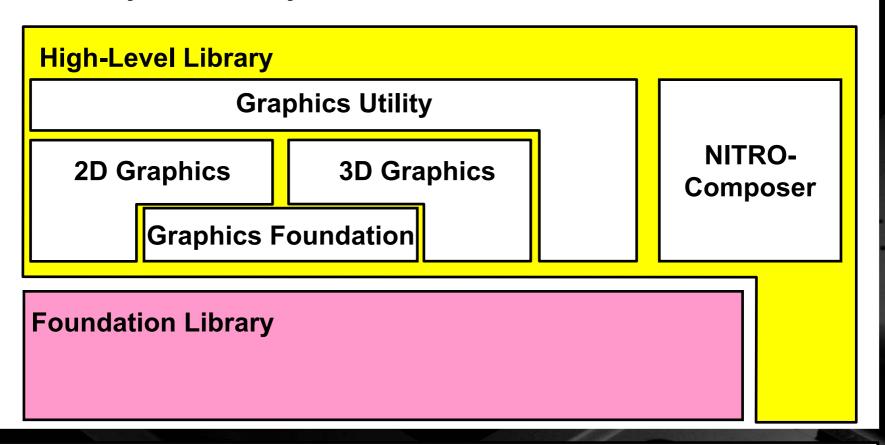
**High-Level Library 2D Graphics Graphics Foundation Foundation Library** 

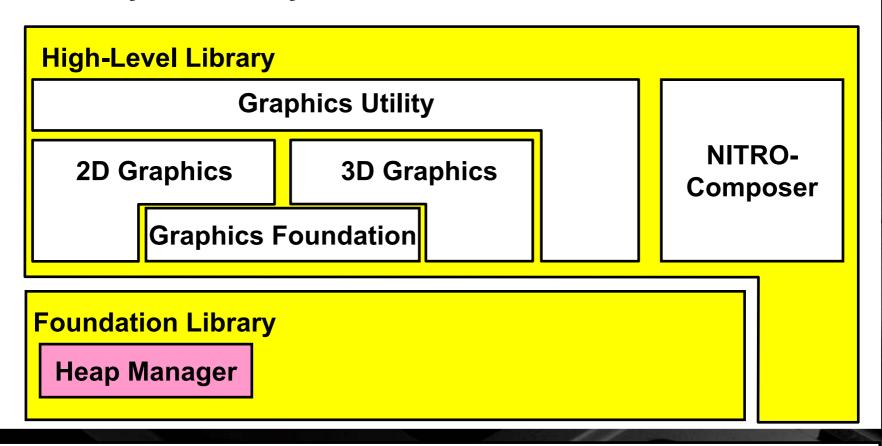


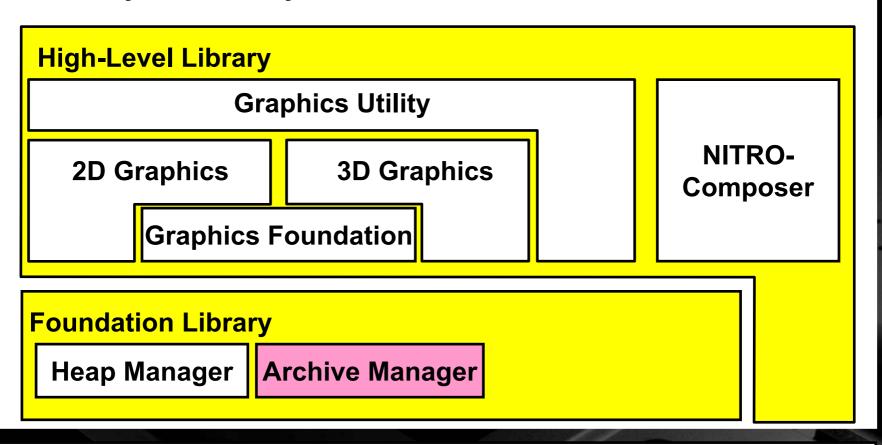




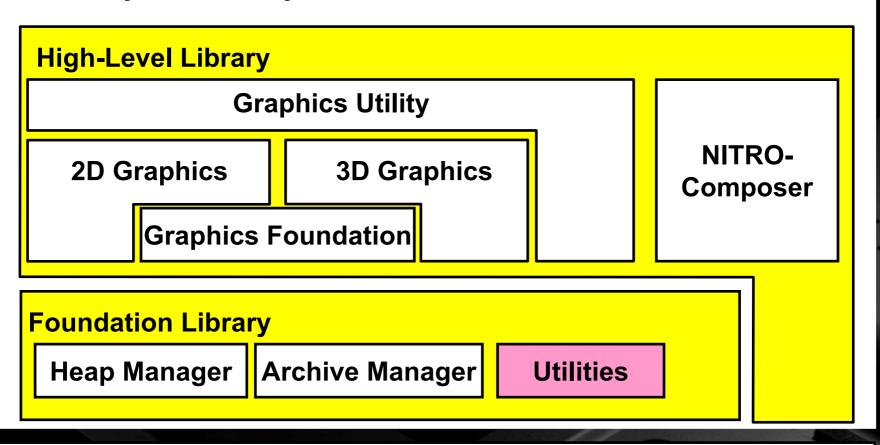








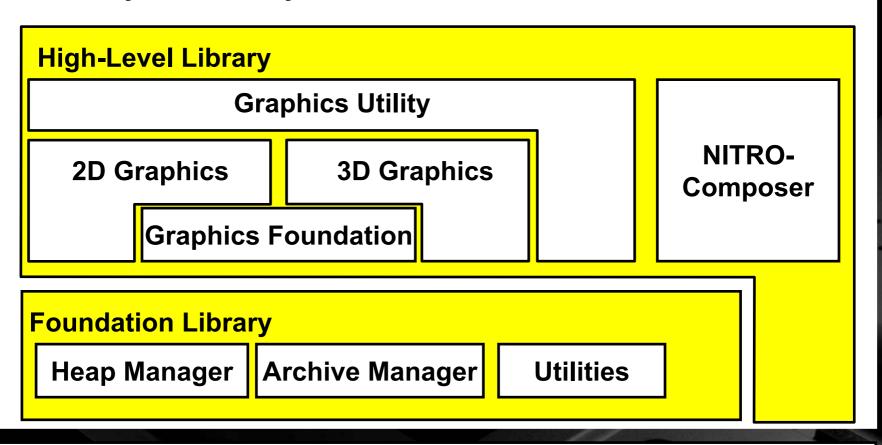
**NITRO-System Library** 



**NITRO-SDK** 

## Nitro-System Libraries Overview

**NITRO-System Library** 

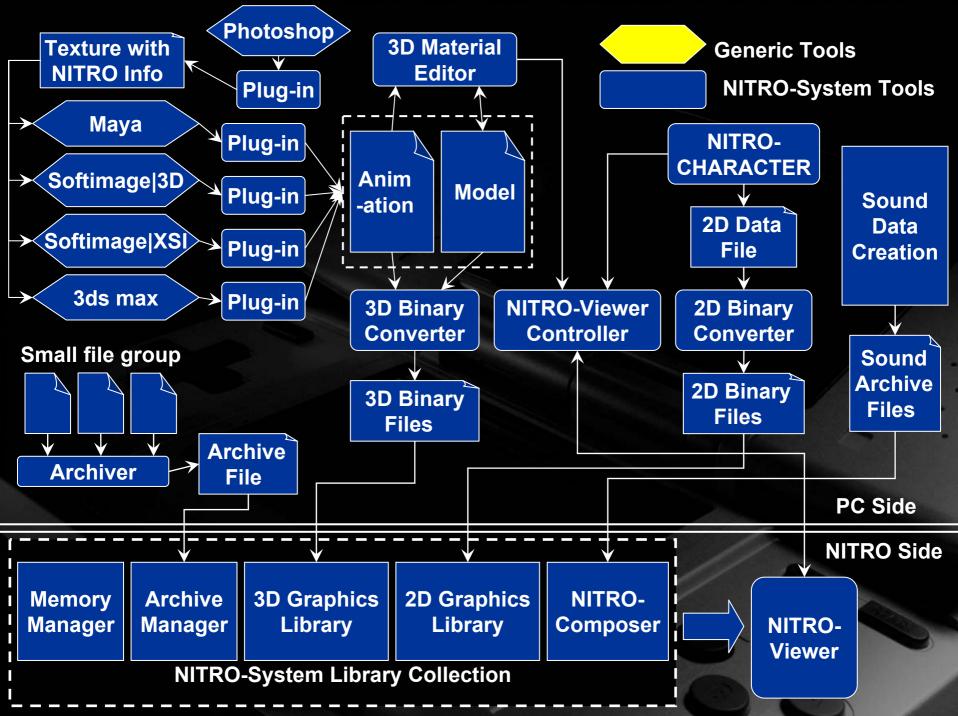


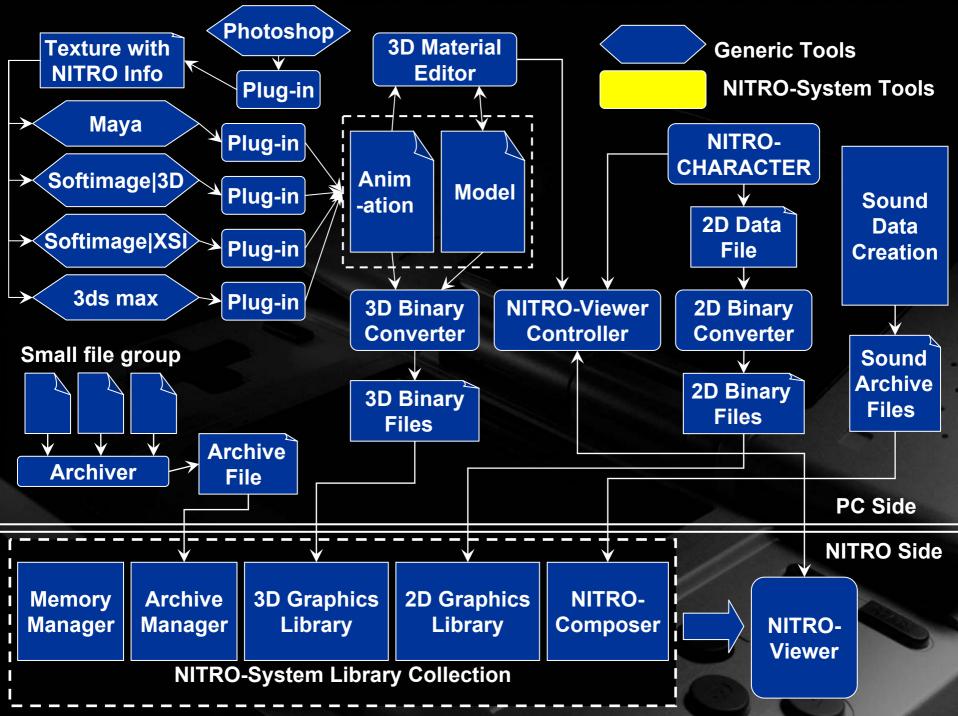
**NITRO-SDK** 

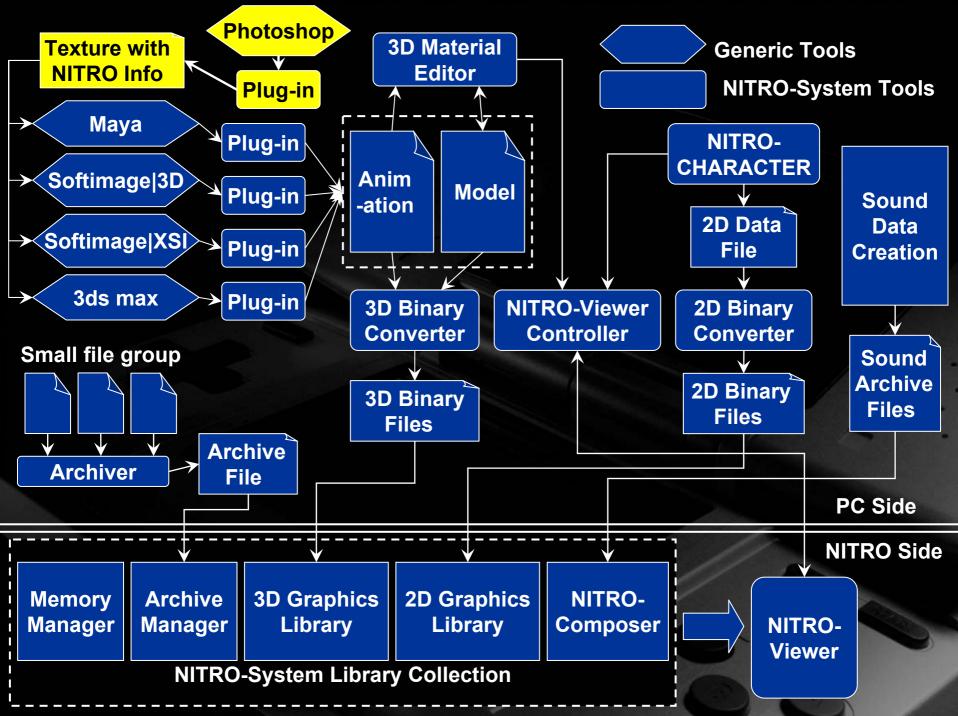
### NITRO-System Tools Overview

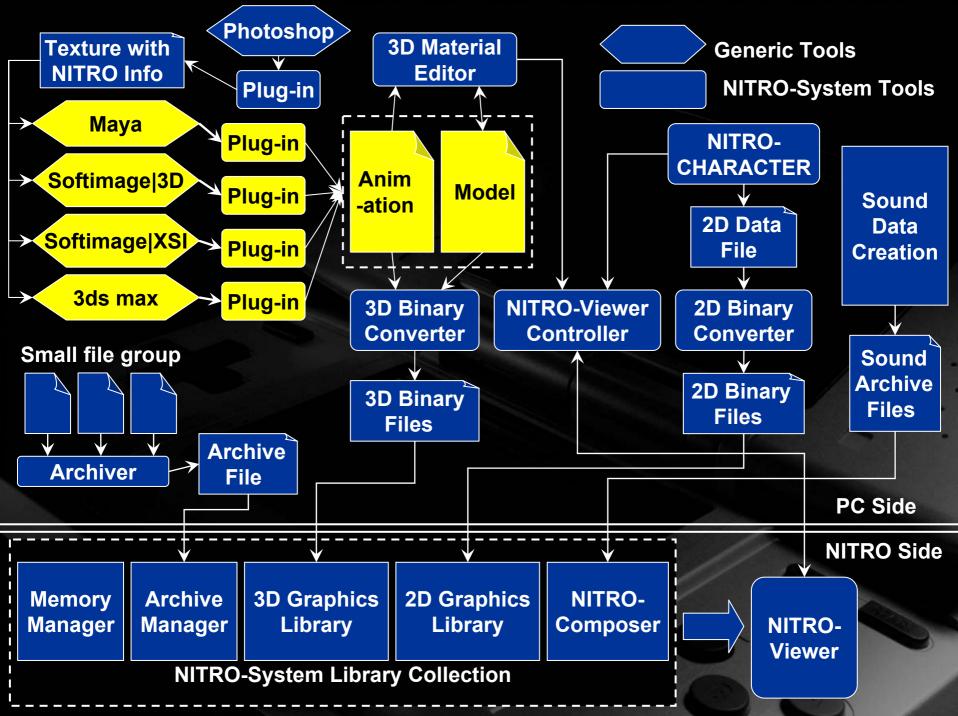
- NITRO Intermediate File Plug-ins
- Photoshop Plug-ins
- 3D Material Editor
- 3D Binary Converter
- NITRO-CHARACTER
- 2D Binary Converter
- NITRO-Viewer
- NITRO-Viewer Controller
- Archiver
- Sound Tool (NITRO-Composer)

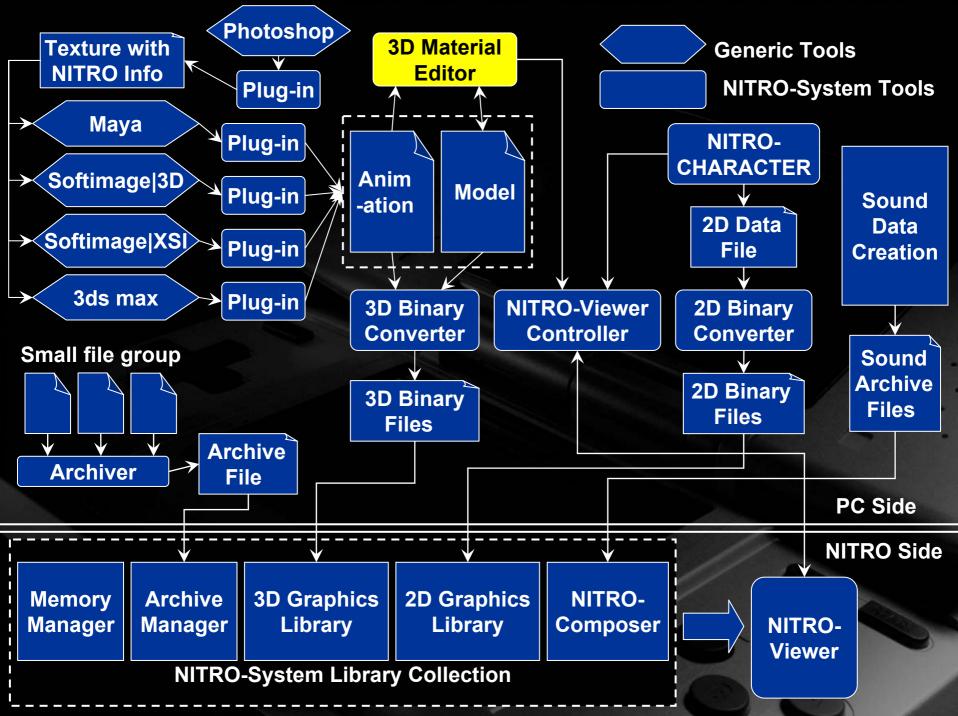


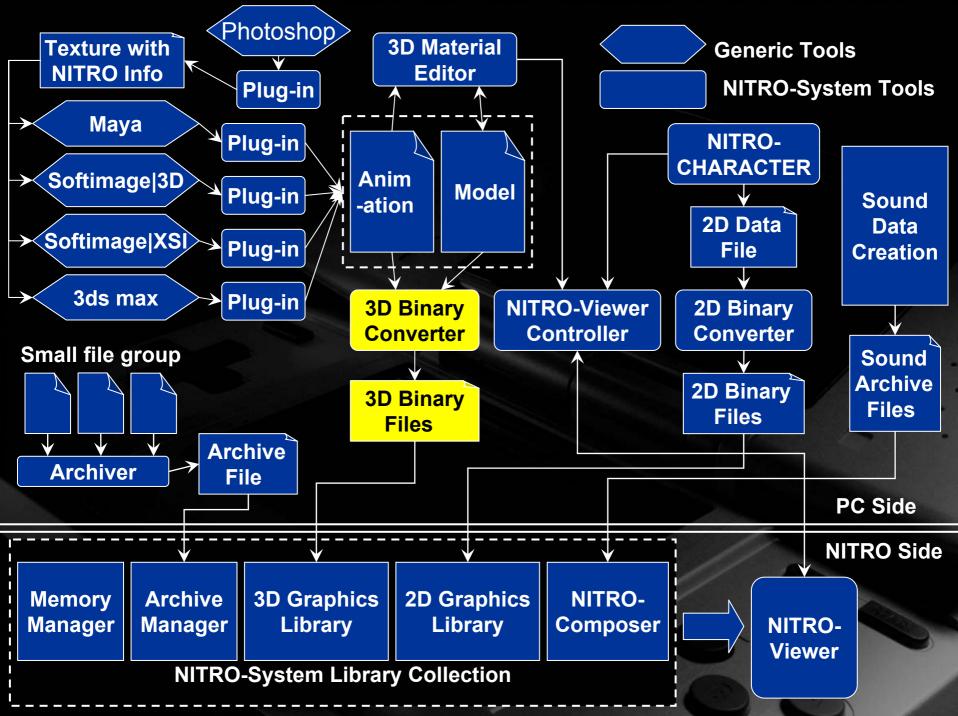


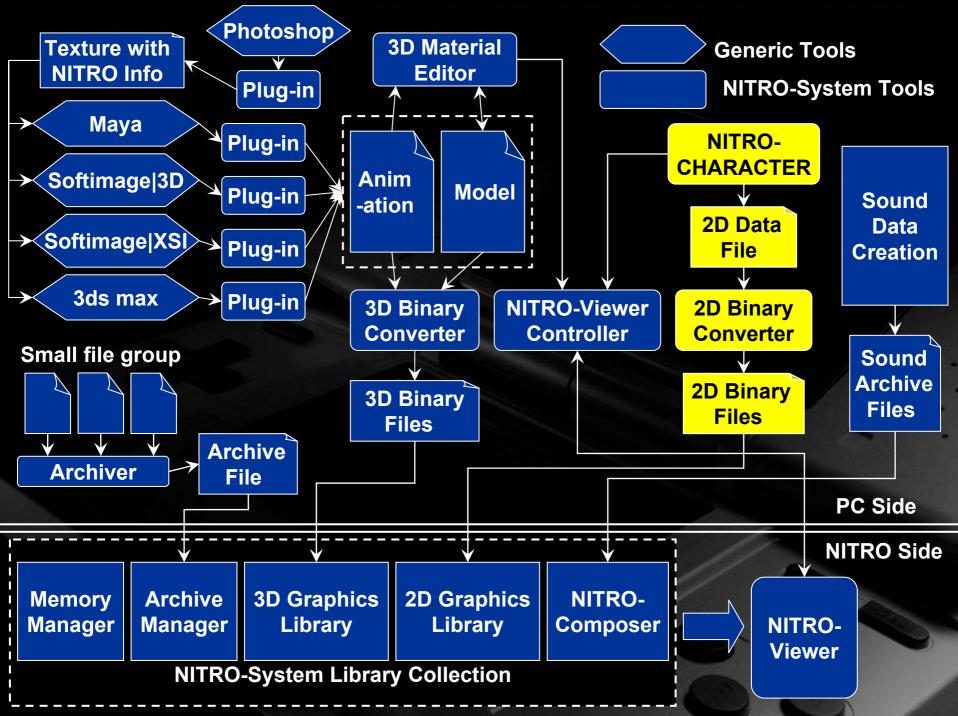


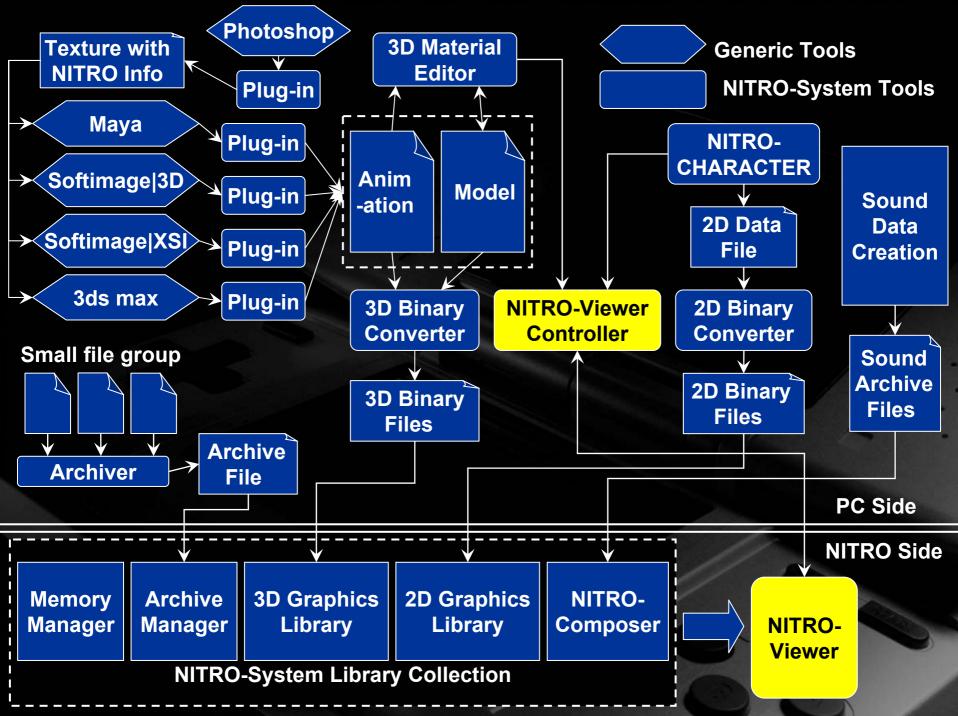


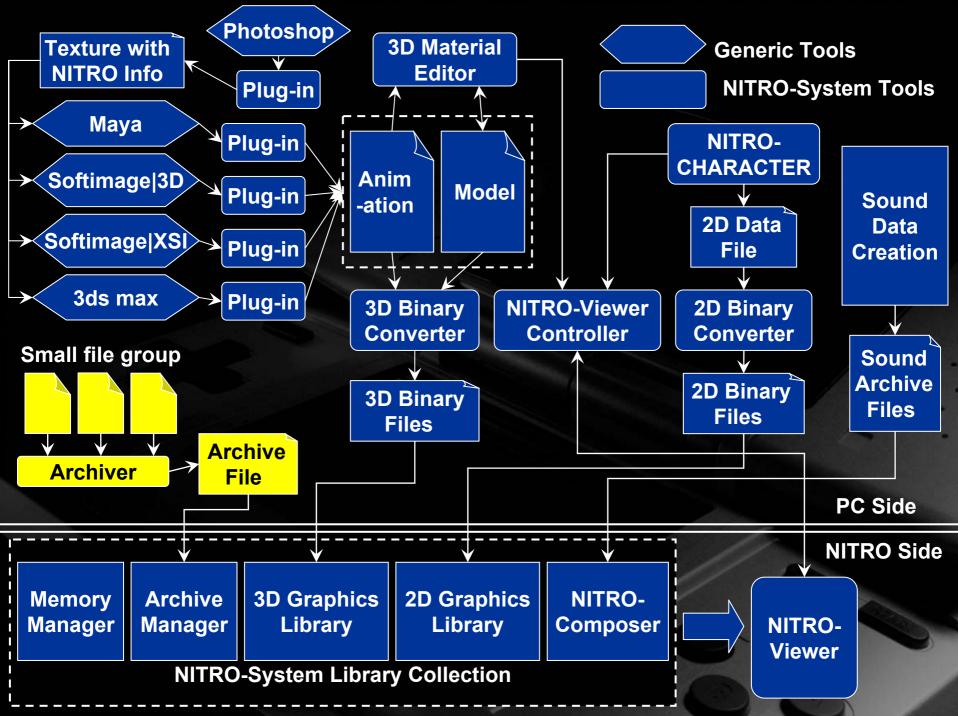


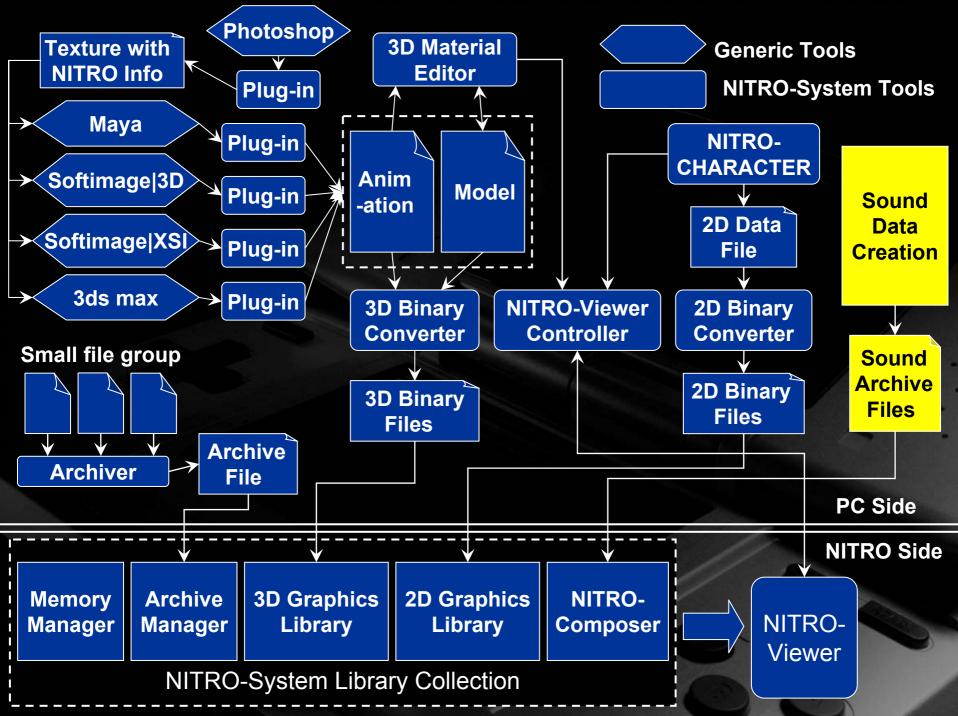












#### NITRO-System 3D Demo

- Demo by Clark Morse
  - Photoshop plug-in
  - MAX and Maya Plug-ins
  - Nintendo NITRO Intermediate File
  - NITRO 3D Material Editor
  - NITRO Target Viewer





#### **NITRO-System**

#### Overview of Libraries and Tools

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Software Development Support Group Nintendo of America





# NITRO-System Overview of Tools and Libraries

#### Developing DS Game in 5 minutes.

Satoru Hosogai

Software Development Support Group Nintendo of America





#### Questions?

 Please send the questions to: <u>support@noa.com</u>

 Today, NITRO-System Tools Demo at the booth during the break

